OpenROAD 6.2 – New Features in Detail, Part II

New in OpenROAD 6.2 – For OpenROAD developers. Fourth of four presentations. Assumes attendance at the first.

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OpenROAD 6.2 – New generic features in more detail, part II

- The fourth of four presentations covering OpenROAD 6.2
  - This presentation is the second of two reviewing in detail the new features in this release
- Features illustrated in the presentation require the first OpenROAD 6.2 patch
  - p14746 or later

This presentation assumes that you have seen the Overview presentation.
If you have not, we recommend that you first view the recording of the Overview presentation, available at
https://actian.webex.com/actian/j.php?MTID=m013e2f11d62551cb8f21d7ff92dad145f6f

p14746 OR 6.2.0 (int.w32/00)
OpenROAD 6.2 Objectives

- OpenROAD 6.2 is the outcome of a set of objectives pursued systematically over the last few years:
  
  I - Provide specific support for certain in-demand business requirements
  II - Reduce the cost of OpenROAD development
  III - Improve the deployment of OpenROAD
  
  IV - Provide generic enabling facilities to underpin the new features and also future ones
  V - Implement all these changes in a way that logically extends the OpenROAD metamodel and fills important gaps in it

- The fourth objective is addressed in this presentation, completing the coverage begun in the third presentation
  - The fifth objective is also covered briefly, along with more on some of the many client-driven enhancements also in OpenROAD 6.2.
In the Overview Presentation (reminder):

- Meeting Business Requirements
  - Restyling to up-to-date look-and-feel(s)
  - Same-code (unchanged code) transformations
  - Generated userclasses and displays
  - Active-map and Booking/Allocation capabilities
  - Richer out-of-the-box capabilities
  - Easier deployment

- Improving OpenROAD ROI
Meeting OpenROAD 6.2 Objectives ...

- IV - Providing generic enabling facilities to underpin the new client-oriented features, and future ones
IV - Providing generic enabling facilities to underpin the business-need features, both current and future

1. Bitmapped backgrounds with built-in bordering and double-buffering
2. Compound bitmaps, sprites and animations
3. Tagged Values/Items
4. Storable defined-behaviours
5. Helper classes
6. Many enabling property and method changes to field and data classes
   - TreeViews, TableFields, TabFoldes; String & BitmapObjects; and much more
7. Enhanced PropertyChanger facilities
8. Database and display heuristics
9. Downloadable IngresNet
10. LoadnRun deployment

Items 1 to 5 were all covered in the third presentation
Items 9 and 10 were covered in the second presentation
System Class and 4GL enabling-changes

- Display class changes
  - Bitmapped background changes for all fields (already covered)
  - Specific changes for TreeViewField, TableField, TabFolder, EntryField, SubForm, ControlButton, and others

- Other class changes
  - BitmapObject, FieldObject, LongByteObject, Array

- New classes
  - New system classes TaggedValue, HashTableEntry, XMLParserCallbacks (SAX)
  - Helper userclasses (already covered)

- New 4GL events and variables
  - (Child)MouseDown and MouseUp, (Child)MouseEnterNode and MouseExitNode
  - Curexec (alternative to curframe, curprocedure, curmethod)
Demo:

```
w4gldev rundbapp remotestorage::or62demos d201504_fieldenhancements -ctreeviewfieldchanges
```

Click the top button to populate the tree with nodes representing folders.
- Note the checkboxes, FullRowSelect highlight, customized nodeheight and inset
- Holding down the Shift button, Drag the "Development" node onto the "ST" node
  - Note that the node is inserted at that location
- Drag the "Development" node onto the "Tools" node
  - Note that the node is attached to that node
- Click the second button to populate the tree with nodes representing files
  - Note the individual-node font control, background control
- RightClick an unselected node
  - Note the focus switches to the node while the dropdown is visible
- Click whitespace to release the dropdown
  - Note the focus switches back to the previously-selected node node

**Changed Properties:** 56 new or changed attributes and methods, 9 new reasoncodes:

**In TreeViewField:**
- Rightclick node selection (which you can switch off)
- **New attributes:** DragCopyCursor, DragMoveCursor, DropCursor, ExactNodeHeight, FullRowSelect, HasCheckboxes, HasHorizontalScrollBar, Indent, IsBold, IsItalic, IsPlain, IsUnderlined, NodeHeight, RightClickBehavior, SelBgColor, SelFgColor, SelIsBold, SelNoFocusBgColor, SelNoFocusFgColor, ShowSelection, Style, TopNode, TreeHeight, TreeWidth, Typeface, TypefaceName, TypeSize attributes
- **New method:** ExpandAll

**In Tree:**
- **New attribute:** CheckedNodes
- **New methods:** CopyNode, MoveNode, SetBranchChecked, Sort
- **Enhanced method**: AddNode

**In TreeNode:**
- **New attributes**: BgColor, DragCopyCursor, DragMoveCursor, DropCursor, ExpandedBitmapLabelIndex, FgColor, Height, IsBold, IsChecked, IsDragNode, IsDropNode, IsItalic, IsPlain, IsUnderlined, KeyLabel, Level, SelBgColor, SelNoFocusBgColor, SelNoFocusFgColor, Typeface, TypefaceName, TypeSize, Width, Xleft, Ytop
**Demo:**

```bash
cpemdev rundbapp remotehost::or62demos d201504_fieldenhancements -ctablefieldexactwidth
```

Click second toolbar icon ("Open dataset")

Type 27 in the "record" field and hit return

- JFK airport details will display

Select each tab in turn

- 4 of these are tablefields, each of different default width, but
  - all showing the same displayed width, providing a clean display

**Demo:**

```bash
cpemdev rundbapp remotehost::or62demos d201504_fieldenhancements -ccontrolbuttons
```

- The four tablefields each display a different controlbutton

Click each controlbutton in turn to show the menu (click any option to close the menu)

  - Note that the first controlbutton is the original image, honouring the FgColor and BgColor
  - Note that the third and fourth controlbuttons are identical images, honouring the FgColor and BgColor
Demo:
```
w4gldev rundbapp remotehost::or62demos d201504_fieldenhancements -ctabfolderbitmappedtabs
```
- The tabfolder displays rectangular bitmapped tabs
Click each tab in turn
  - Note the tab highlighted text and the page display
  - Note that the tabbar can now (6.2) be coloured or clear

Demo:
```
w4gldev rundbapp remotehost::or62demos d201504_fieldenhancements -cbdptabhighlighting
```
- The tabfolder displays gradiented bitmapped tabs
Click the "Add tab bitmaps" button
  - The unselected tabs display a bordered double-gradient bitmapped-background
Select different tabs to confirm this
Click the "Add highlighting" button
Mouse across the unselected tabs
  - The moused tab highlights during mouseover
Mouse across the selected tab
  - The moused tab does not highlight
  - Note that this is the characteristic Windows 7 behaviour for tabfolders
EntryField: Independent Margins

- Each margin can be any pixel size (including negative)
  - LeftInnerMargin, TopInnerMargin, RightInnerMargin, BottomInnerMargin
  - Default is 2px – previously this could not be reset
  - Need to reset margins for rounded-border fields, otherwise the text overlaps
Demo:

```
w4gldev rundbapp remotehost::or62demos d201504_fieldenhancements -csubformsizetofit
```

Note the top toolbar help button, already right-aligned within a subform that has SizeToFit = STF_FRAMEHORIZONTAL

Click the ApplySizeToFit button to make the pink subform STF_PARENT

Note the pink subform fills its parent to the right and bottom

Resize the frame from the right to truncate the pink subform and make the help button disappear

Click the ApplySizeToFit button again to make the pink subform STF_FRAME

Note that the pink subform has resized to align with the frame (the help button has reappeared)
Demo:

```
w4gldev rundbapp remotehost::or62demos d201504_fieldenhancements -csubformchildmargins
```

Click the help button on the pink subform to apply a top and right margin to the subform

- Note that the help button is inset 3 pixels

Click the ApplySizeToFit button twice to make the pink subform STF_FRAME

- Note the help button is inset by the same amount in the resized pink subform

Resize the frame from the right to resize the pink subform

- Note the help button is still inset by the same amount in the resized pink subform

Click the help button repeatedly on the pink subform to increase the margins by 3 pixels each time

Resize the frame from the right to resize the pink subform, repeatedly

- Note the help button inset is always honoured
SubForm: OS_GROUPBOX OutlineStyle

- Groupboxes in Windows 7 and other styles have rounded corners and non-black borders, and may have no text label
- Setting the SubForm OutlineStyle to OS_GROUPBOX:
  - Rounds the corners
  - Allows border colour to be set using OutlineColor
- Setting the GroupBoxLabel value to " " (a single space):
  - Rounds the corners without adding any text label

<table>
<thead>
<tr>
<th>GroupBoxLabel:</th>
<th>'Label'</th>
<th>'Label'</th>
<th>&quot;&quot;</th>
</tr>
</thead>
<tbody>
<tr>
<td>OutlineColor:</td>
<td>CC_GREEN</td>
<td>CC_PALE_BLUE</td>
<td>CC_PALE_RED</td>
</tr>
<tr>
<td>OutlineStyle:</td>
<td>OS_SOLID</td>
<td>OS_GROUPBOX</td>
<td>OS_GROUPBOX</td>
</tr>
</tbody>
</table>
CompositeField: FieldsByProperty

- Enables location of any field(s) by any flag, tag or property
  - Avoids the pre-6.2 need to name or reference fields purely in order to re-find them later on
  - Can search within the searchset
  - Efficient and accurate, enables much more flexible generic coding when manipulating fields

- Examples
  - Return every field on the form, however deeply nested
    ```java
    fields = curframe.TopForm.FieldsByProperty();
    ```
  - Return every field tagged as part of an address
    ```java
    fields = curframe.TopForm.FieldsByProperty(tagname='address');
    ```
  - Return every tabpage on the form
    ```java
    fields = curframe.TopForm.FieldsByProperty(attributename='classname',
                                              searchstring='tabpage', casesensitive=FALSE);
    ```
FormField: BgDisplayPolicy, BgPattern, UpdBackground

- BgDisplayPolicy attribute
  - Now determines whether a FormField’s background is image- or property-based
    - BDP_DEFAULT, BDP_FIXED, BDP_RELATIVE: property-based
    - BDP_CORNERED, BDP_BORDEREDSCALED, BDP_BORDEREDTILED: image-based
  - Image-based backgrounds (bitmap backgrounds) are new in 6.2 and were covered in the first of these two “new features” presentations

- BgPattern attribute
  - New FP_BITMAPCLEAR setting enables field backgrounds to be transparent

- UpdBackground method
  - New parameters to adjust image-based backgrounds at runtime
    - Imageindex – which of the BgBitmap’s sub-images to display
    - Cornersize – the size of the corner-area of the field’s background
    - Opacity – the opacity of this field’s background
BitmapObject: Marker attribute

- Read/write attribute, varchar(1024)
- Can serve a variety of purposes:
  - Enables bitmaps to be uniquely identified...
    - Using Marker as a tag or name
  - Or to be annotated...
    - Using Marker to contain descriptive information
  - Or to be prepared for later instantiation if needed
    - Using Marker to hold the DbHandle or FileHandle value
- Using Marker, you can now efficiently retrieve large datasets from the database, even when they include bitmap handles
  - Previously for example, 1 select returning 1000 such Employee records would unavoidably trigger another 1000 selects, one for each bitmap...
    - Even though the business requirement only needed the bitmap for individual employees picked out by the enduser from the OpenROAD frame using other criteria.
Demo:

```
w4gldev rundbapp remotehost::or62demos d201504_screencapturetool -cscreencapture
```

Drag the capture window to the location to be captured
Resize (and reposition) the capture window until it displays the exact area to be captured
Click the Capture button
   The captured area appears as a thumbnail in the frame
Click the Save as … button
   The File Save dialog appears
Choose or enter a folder and a “bmp” frame name to write the captured image out as, and click Save
   The image is written to file, and the File Save dialog disappears
RightClick the Save as … button
   The image from the file is displayed in the centre of the screen
Note that the file image is identical to the captured area (except that that may be greyed, depending on the utility displaying the file image)
**Demo (OrientBitmap):**

```bash
w4gldev rundbapp remotehost::or62demos d201504_bitmapobjectmethods -corientbitmap
```

Change the reflection choice to “vertical” and click the Go button
The image is displayed first normally, then inverted

Change the reflection choice back to “none” and set the angle to around 45 and click the Go button
The image is displayed first normally, then at 45 degrees to normal

Change the backcolor to 255 (red) and click the Go button
The image is displayed within a red rectangle

**Demo (GradientBitmap):**

```bash
w4gldev rundbapp remotehost::or62demos d201504_bitmapobjectmethods -cgradientbitmap
```

Click the Go button
Note that the seed image with the black outline has been used to create the gradient
Note that the actual seed image is tiny

RightClick the Go button to show a gradient arising from a text specification
Note that GradientBitmap will accept text specifications based on the CSS standard
Note that this does not (yet) include fixed-color areas or radial gradients

**Demo (FillBitmap):**

```bash
w4gldev rundbapp remotehost::or62demos d201504_bitmapobjectmethods -cfillbitmap
```

Click within a county region
The region is filled with red
Note that the boundary is captured (as contiguous pixel coordinates)
Note that the fill can be background or boundary or wholeimage-based, exact-colour or colour-
range
Click another county region
  The new region is filled with red, the previous region with yellow
Other BitmapObject Methods

- All these have rich and useful sets of capabilities
  - BlankBitmap
    - Resets bitmap to any size and background colour
  - FormatBitmap
    - Converts other formats to 24bit bitmaps
  - ComposeBitmap, Elements, GetDisplayedElement
    - Compose or decompose bitmaps for compound-bitmap processing
  - ResizeBitmap, CornerBitmap, LocateBitmap
    - Used to paint field backgrounds
    - Resize supports Halftone and Bilinear; LocateBitmap can match transparent bitmaps
  - ExtractBitmap, ReplaceBitmap, GetPixelColor, SetPixelColor
    - Used to manipulate bitmap contents
StringObject Methods

- Already in 5.1 release, but they come into their own in 6.2.
- Split
  - Splits a StringObject into an array of StringObject
  - Powerful method with parsing capabilities
  - Can apply multiple delimiters
  - 400 times faster than equivalent 4GL processing
- Join
  - Concatenates an array of StringObject into a single StringObject; used with Split
- ToString procedure in Core
  - Returns a StringObject containing the passed text, usually for use with Split
- Example: To get the filename from a full pathname:
  ```
  fname = ToString(text=fullpathname).Split(delimiter='\', backwards=TRUE)[1].Value;
  ```
New HashTableEntry Class

- Provides HashTable contents as an array of key-object items
  - So the contents of a hashtable can be accessed sequentially as well as by key lookup
- Accessed via HashTable Entries attribute and GetEntries, SetEntries methods
- HashTableEntry contents are saved when the HashTable is saved
  - Essential so that resources stored in the TaggedValue.KeyedItems attribute (a HashTable) will be preserved when the host component is saved, imaged or exported.
New MainBar Class

- MainBars have been in OpenROAD for several releases
  - Mentioned in the Workbench User Guide (as Toolbars — see Creating Toolbars)
- A MainBar is a StackField that can be attached to the side (top, bottom, left, or right) of a frame,
  - To provide locations for toolbars and ribbons and menus
  - Separate from TopForm
- FrameExec and FrameSource have four Array of MainBar attributes:
  - MainBarLeft, MainBarTop, MainBarRight, MainBarBottom
  - Enabling each frame edge to have multiple MainBars
  - Each MainBar can contain multiple fields of any type (except FrameForm and MainBar)
- Use the (newly enhanced) ToolBar Editor in Workbench to create MainBar toolbars
New MouseData Class and Mouse Events

- New (Child)MouseDown, (Child)MouseUp events
  - And a new MouseData class to hold data about these events
- These events are not queued
  - They fire before any of the queued events (as do KeyDown and SliderMove)
- If you cancel a MouseDown or MouseUp event, you cancel the associated queued event (Click for example)
  - Just set the MouseData CancelEvent attribute to TRUE
- The MouseData object also provides:
  - The timestamp (integer8, millisecond resolution)
  - The mouse exact location
  - What keys were being pressed at the time
  - And more
New XMLParserCallbacks Class

- Used to defeat out-of-memory situations
  - While parsing very large XML files
- User-defined 4GL procedures
  - Processes each parsed element
    - So the method doing the parsing can safely remove the XMLElement from its parent
    - Allowing for efficient memory use while processing the XML document
- Uses SAX (under the covers)
- Enhanced PropertyChanger facilities

PropertyChanger accesses every frame in every selected application and applies changes to the fields, frame and code

- Changes may be built-in or client-defined
  - Preferably as calls to methods in a dedicated userclass
... Enhanced PropertyChanger facilities ...

- The two built-in PropertyChanger upgrades are:
  - Upgrade from OpenROAD 4.1
  - Apply Windows-7-like styling to existing applications

- To upgrade from OpenROAD 4.1, start with the PropertyChanger frame
  - Any client customization of 4.1 upgrade should call methods or procedures from this starting component

- To apply Windows-7-like styling, start with the W7Styler frame

- You can create and apply other custom conversions, too
  - Other styles
  - Company rebrands

- To do this, use different starting components, based on the original PropertyChanger
  - First, examine the simple conversion coding invoked by PropertyChanger,
  - and the sophisticated conversion coding invoked by W7Styler
PropertyChanger and Windows7-styling

- The W7Styler frame differs little from the PropertyChanger frame
  - The real differences are in the methods it calls
- The processing called by W7styler applies style settings from the w7style frametemplate's stylesheet
  - Much of this is near-identical to Workbench field restyling
    - See the style_attributes, tablefield_style_attributes, and tabfolder_style_attributes userclasses
  - However some field restyling needs custom processing, and all the Windows7 animation effects (pulsing, mouseover and focus highlighting) have to be applied as taggedvalue-stored "inputevent-behaviors"
    - All this is handled by methods in the Style and Windows7Style userclasses
- The w7style frametemplate was customized for Windows7-styling using a setup frame (SetW7Stylesheet)
  - SetW7Stylesheet is included in PropertyChanger, for you to adapt if needed
Using PropertyChanger

- Import the PropertyChanger application into your OpenROAD repository from II_SYSTEM\inges\propertychanger
  - It does not need to include, or be included by, any of your applications
- Run the PropertyChanger application, specifying the starting component appropriate to the customization you require
  - from Workbench, using Debug | Go
  - From the commandline, using w4gldev rundbapp <database> propertychanger
  - From the commandline (after imaging) using w4gldev runimage propertychanger.img
- Follow the instructions in the Wizard. Other than selecting the application(s), using the default settings is usually best
- Once converted, applications are ready to run
- No need for PropertyChanger in the runtime application
Windows 7-restyling and the new OpenROAD features

The new OpenROAD 6.2 ability to W7-restyle existing applications without changing the original code, required every one of these new OpenROAD 6.2 generic features:

- Bitmapped backgrounds
- Compound bitmaps
- TaggedValues
- Stored Defined Behaviors
- Helper Classes
- Setup Frames
- Extended PropertyChanger
Database and Display Heuristics

The userclass and display generators

... apply heuristics to the database data and metadata,
... to derive a layer of relationship, category, subtype and other metadata,
... with which to define business userclasses and frame layouts
Demo:

w4gdev runimage workbnch.img -Tall -/appflags profile=or62demos application=d201504_frequent flyer

Create and edit a userclass called User_profile
Select Attributes | New | From Database
Choose the user_profile table
Tick Trim Prefix, set the prefix to u_p, tick Capitalize and Cascade
Click Advanced options, tick Write referential ...
Click OK
Edit the OS file “c:\temp\demodb.refs”

Note that this file contains the relationships that will define which userclasses are created, and which userclass-datatype attributes are created for those userclasses: in effect, this is defining how the application’s business classes overlap and interact.

Note that this file can be customized to correct any misinterpretations resulting from the heuristic processing, or to supply relationship definitions for non-Ingres databases whose system table interface may not match that provided by Ingres.
... Database and Display Heuristics – overrides

determine_key_relationships
OpenROAD will find any procedure of this name and use it to determine referential keys, primary and lookup keys, column prefix, instead of the default procedure.

db_refjoins_addlist
db_refjoins_stoplist
OpenROAD will find any includescript of this name and use it add or remove referential joins from the list being built for the table being analysed.

determine_attribute_category
determine_attribute_subtype
OpenROAD will find any procedures of these names and use them to determine the category or subtype of a particular attribute instead of using the default procedure.

override_datatype
OpenROAD will find any procedure of this name and use it to determine attribute datatypes instead of the default procedure.
override_datatype

- Needs to be overridden if for example the development language is not English:

```c
    case lowercase(datatype) of
      'longbyteobject', 'varchar(256)':
      {
        if (attname like '%pick%' or
            attname like '%image%' or
            attname like '%icon%' or
            attname like '%map%' or
            attname like '%graph%' or
            attname like '%photo%') then
          datatype = 'bitmapobject';
        endif;
      }
```
... Database and Display Heuristics – overrides

> determine_attribute_category, determine_attribute_subtype

- Need to be overridden if for example the development language is not English:

```c
if attribute.Datatype = 'bitmapobject' then
    case typecode of
        //"typecode" is a DataCode (OCR) setting
        20,21,26,27: typecode = 25;
        default: ;
    endcase;
endif;

if (typecode = 30) and
    (attribute_name like '%id' or attribute_name like '%no' or
    attribute_name like '%num') then
    attribute.SetTaggedValue(tag='category', textvalue='identifier');
elseif (typecode = 20 or typecode = 21 or typecode = 26 or typecode = 27) and
```
Demo:
```
w4gldev runimage workbnch.img -Tall -/appflags profile=or62demos
application=d201504_frequentflyergenerated
```
Create and edit User_profileDetails_1 frame with active_display template
Choose Insert | Display from User Class
Click "Customize" to display the relevant dialog
Select the "Email" node in the left hand tree
  The email attribute's extended properties are displayed
  Note that this "Customize" dialog provides a way to override the generated userclass settings either temporarily or permanently. Typical changes are to mark some attributes as never displayed, or to correct the allocated category or subtype of an attribute.
  Note that the temporary overrides can be saved and subsequently reused as named customizations
Select other nodes in the left hand tree
  The corresponding extended properties are displayed
  Note that these differ, depending on whether the attribute is of object type
Providing generic enabling facilities to underpin the business-need features, both current and future

1. Bitmapped backgrounds with built-in bordering and double-buffering
2. Compound bitmaps, sprites and animations
3. Tagged Values/Items
4. Storable defined-behaviours
5. Helper classes and Setup frames
6. Many enabling property and method changes to field and data classes
   - TreeViews, TableFields, TabFolders; String & BitmapObjects; and much more
7. Enhanced PropertyChanger facilities
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9. Downloadable IngresNet
10. LoadnRun deployment

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Items 9 and 10 were covered in the second presentation
Meeting OpenROAD 6.2 Objectives ...

- V - Implement changes in a way that logically extends the OpenROAD metamodel and fills important gaps in it
The conceptual aspect is important: a great strength of OpenROAD is the consistency and careful definition of its object-oriented metamodel.

TaggedValues are a well established and very useful feature of UML object orientation models, missing from OpenROAD until now. As well as holding ancillary information for which there is no current provision (which database column contains the data for this attribute? what are its allowed values? what was the value of this field before the use changed it?) they enable resources (data and behaviors of any complexity) to be stored, local to their use.

A different concept underpins the bitmap-related changes: the simplification of field appearance into "background" rather than the previous constellation of arbitrarily distinguished properties (still supported), and the provision instead of support for multiple backgrounds (images) and mouse-sensitive mobile subimages (sprites). The validation of this approach is the ability to simulate the highly complex Windows 7 interface using only the new generic capabilities.
Some other OpenROAD 6.2 changes ...

- For others, see the OpenROAD Release Summary
Debugging Changes

- Hitting the SK_BREAK (Pause/Break) key
  - In Workbench: stops execution, opens the debugger at the executing line
    - Ideal for breaking into loops to investigate
  - In runtime image: writes the 4GL stack information (exec name, line number, etc) to the trace window and log
FrameExec/ProcExec Changes

- CurExec system variable
  - CurFrame, CurProcedure and CurMethod all reference the currently executing ProcExec-based function
    - CurFrame for ghostexecs or frameexecs, CurProcedure for local or global procedures, CurMethod for methodexecs
  - Many of the things they are used for are the same, but you can’t use the same code each time:
    - curprocedure.Trace() fails if you are in a method’s 4GL, for example
  - CurExec solves that problem, as it works everywhere:
    - In a procedure, curexec = curprocedure; in a method, curexec = curmethod, etc

- InInitialize attribute
  - Indicates whether the current frame is still within its initialize code
    - CurExec.InInitialize will be TRUE or FALSE
    - You can be in a procedure or method when you check this
    - If it is FALSE, the frame is not yet “realized”, which affects some display properties
PNG and 32-Bit Icon Support

- OpenROAD supports image manipulation up to 24 bit
  - Not 32 bit
  - All the new BitmapObject methods use 24 bit images

- However, this does not prevent us reading and displaying 32 bit images
  - So we have added support for PNG and 32 bit ICO images
  - PNG support includes:
    - Read, Write, Display (including alpha-channel)
    - Minor restrictions on some sub-formats
  - 32 bit ICO support includes:
    - Read, display transparently as window icon (including alpha), display on form (ignoring alpha)
    - These images can also be manipulated within OpenROAD, but are converted to 24 bit for this
Datatype support

- Full support for integer8
  - Now your OpenROAD timestamps need not expire in this millennium... 😊

- Controlled support for nchar and nvarchar
  - UTF8 support means these are not needed, and are now disabled by default
  - Set II_W4GL.Allow_NVARCHAR to TRUE to re-enable their use
New Environment Variables

- **IL_W4GL_EXPORT_WITH_DEFAULTS**
  - Includes default attribute values in XML exports

- **IL_TIMER_FOR_CURSOR**
  - Reduces cursor flashing when user events are used for timer purposes
    - Suggested setting 4000 (milliseconds to wait before displaying busy cursor)

- **IL_W4GL_TRACE_PAUSE_ON_ERROR**
  - Triggers an Error Pop-up Box for unhandled runtime exceptions, so developers and QA testers can catch such errors

- **IL_W4GL_ALLOW_NVARCHAR**
  - Re-enables the use of nchar and nvarchar data types

- **IL_W4GL_PASS_NVARCHAR_AS_WCHAR**
  - Enables passing nvarchar as wide chars instead of chars to 3GL procedures
New W4gldev Commandline Utilities and Flags

- New Utilities
  - CreateApp
    - Creates an empty application
  - RenameApp
    - Renames an application

- New Flags
  - -nowindows flag (lets the application run without requiring the window manager)
    - Previously available for: runimage and rundbapp
    - Now also available for: backupapp, compileapp, createapp, destroyapp, documentaapp, makeimage, purgeapp, queryimage, renameapp, versionapp
Case-sensitive Array Sort

- New ArrayObject attribute SortCaseSensitive
  - When set, the array will always be sorted case-sensitive
What was covered

OpenROAD 6.2 – New generic features in more detail, Part II

- The fourth of four presentations covering OpenROAD 6.2
  - This presentation was the second of two reviewing in detail the new features in this release
- Features illustrated in the presentation require the first OpenROAD 6.2 patch
  - p14746 or later
Thank you

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